



**BearMUN 2023**

**Draco Dormiens Nunquam Titillandus:  
Hogwarts Board of Governors  
June 1998**



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## Letter from the Chair

Welcome back to another year at Hogwarts!

My name is Jade Mon and I am excited to be your chair for the Hogwarts Board of Governors. I am a second year student from the Bay Area, double majoring in computer science and data science. I was first introduced to Model UN in college, joining UC Berkeley Model United Nations in my first semester at Cal.

The world of Harry Potter has always held a special place in my heart. From listening to the audiobooks during rides to school to the hours spent scrolling through Amazon to find a functioning flying Firebolt, the world of Harry Potter has shaped who I am. A proud Gryffindor at heart (although some say I give off Slytherclaw vibes), I am excited to introduce the world of Model United Nations through such a fun world of fantasy, while highlighting the similarities between the wizarding world and the world we live in today.

This committee was inspired by a community that revived my interest in the world of Harry Potter, after my middle school fangirl years. Model Hogwarts introduced the more complex issues of the wizarding world, ranging from Being rights to the struggles that muggleborns face, even after the Second Wizarding World.

Issues of blood purity, equality and reparations for justice are prevalent issues that all people still face to this very day, even in our world. With Hogwarts being a setting where children have their first encounter with the wizarding world and realize the gravity of their powers, along with the privileges they are granted through magic, they will also be exposed to the injustice of wizarding society and the advantages or disadvantages they may face due to these injustices.

As a member of the Hogwarts Board of Governors, it is not only your job to ensure that society is a just place, but that your own definition of justice is kept in mind. In society, not everyone can be pleased; as a governor on the board, you will soon realize that a myriad of differing interests will oftentimes result in conflict. As a delegate, it will be your job to ensure that your voice is heard and your definition of justice is achieved.

I am excited to see every delegate grow in this committee and I cannot wait to see how this committee unfolds.

Best,  
Jade Mon  
Chair, Hogwarts Board of Governors  
BearMUN 2023



## Letter from the Crisis Director

Greetings Delegates, and welcome to the Hogwarts Board of Governors! My name is Jackson Englar-Carlson, and I will be your Crisis Director (CD) for this committee. I'm currently a sophomore double majoring in political science and public health, with a minor in public policy. I'm also from Huntington Beach, California, so if anyone else is from Southern California, it's always great to see people from the area! I am very excited to be running the backroom for this committee, especially since Harry Potter is something that made up a significant part of my childhood (I went as Harry Potter for multiple Halloweens).

With this committee, we wanted to explore one of the most popular fantasy settings of all time, during a point of crisis within the wizarding world. We also felt that this committee would allow delegates the chance to engage in and experience a topic that is not traditionally found in MUN. That being said, I also want to remind delegates that everyone is here to have fun and a good experience, therefore we ask that you refrain from bringing up topics that may be offensive or make others uncomfortable.

A piece of advice for delegates looking to enter into the gates of Hogwarts, in the world of witchcraft and wizardry, this committee serves as an advisory board to the reconstruction of Hogwarts. Remembering the purpose of the committee should influence how backroom arcs progress. Additionally, simply because magic is everywhere does not mean it will be easy, or even possible, to acquire and utilize many items, creatures, and more.

I am so excited to see what all of you set out to accomplish in committee, and the different arcs all of you carry out in the backroom. Feel free to contact me at [jenglarcarlson@berkeley.edu](mailto:jenglarcarlson@berkeley.edu) if you have any questions at all!

**Jackson Englar-Carlson**

Crisis Director, Hogwarts Board of Governors

BearMUN 2023



## *Sensitivity Statement*

In the world of Harry Potter, there have been many crimes committed by the wizards in the region of Hogwarts and in the universe. Many of these are unsavory, heinous acts, and to be very clear: we do not wish to be disrespectful, insensitive, or highlight overly violent acts in any way. This will be reflected by your staff in the front and back rooms, and so we ask the same of you. If the specifics of certain religious acts or other violent acts are brought up by a delegate in committee or their backroom arc, it will be shut down immediately.

The creator of the Hogwarts universe, Joanne Rowling, better known as J. K. Rowling, has made multiple homophobic, transphobic and racist statements. BearMUN and the Hogwarts Board of Governors committee do not support or agree with her views. Arcs promoting these beliefs will be promptly shut down and are not tolerated in this committee.



## Expectations of Conduct

**This Committee will abide by all BearMUN Rules of Procedure.**

However, the chair retains the final discretion when it comes to committee flow, as we wish to create a smooth experience that allows all delegates to have an equal chance of participation. If you are uncertain about the procedure, feel free to ask the dais or raise a **Point of Parliamentary Inquiry**. As this is a novice committee, feel free to ask the crisis backroom or dais if you have any questions before and during the committee.

As outlined by BearMUN, this crisis committee will be using a double-notepad system. Only one notepad can be in the backroom at a time, allowing you to draft a second note while waiting for the first to return. Unless by the Crisis Director's discretion, both notepads may not be simultaneously out of the room. While in-room notes are permitted, **BearMUN policy makes it expressly clear that we have a zero-tolerance policy for any harassment**. If you feel uncomfortable with a note sent to you, please bring it up to the dais as soon as possible. Similarly, notes containing unacceptable content are also prohibited, and all final decisions in this regard are at the dais's discretion. If you have further questions on what constitutes acceptability, feel free to reach out to the staff. This crisis committee will outline specific rules regarding what content delegate arcs may contain. In addition to the general rule that all arcs, notes, directives, and speeches be tasteful, Crisis will implement the following restrictions:

1. Arcs involving the targeting of minorities, human trafficking, and exploitation are prohibited.
2. Arcs that promote real-world misinformation, such as denial of certain genocides, are expressly prohibited. Note, this is not a ban on misinformation arcs, this is a ban on arcs that deny real-world events such as the Armenian genocide, Holocaust, etc.
3. Anything else that is deemed inappropriate, insensitive, or offensive by the Code of Conduct will not be a part of the proceedings.

If you have questions about your arcs, feel free to reach out to your USG, Chair or Crisis Director prior to the conference or during proceedings.



## *Powers of Committee*

### ***Frontroom Powers***

The front room of this committee will be organized as a meeting of the Board of Governors of Hogwarts, the group responsible for the well-being and proper functioning of the school. This particular Board meeting has been expanded from the usual 12 members in recognition of the extraordinary circumstances that have befallen the school. The role of this extraordinary Board meeting is to ensure the smooth rebuilding, and reopening of Hogwarts after the Second Wizarding War, which left much of the school in ruins and the students home due to security issues. Delegates may notice that there are no characters from the Harry Potter book series, or the Fantastic Beasts and Where to Find Them movies. This is by design, delegates are not allowed to interact with anyone whatsoever from either piece of media, along with the later-mentioned non-canonical media.

Although delegates have different roles, for the sake of the committee, all delegates will have equal voting power. With this voting dynamic, 51% or greater votes are required to pass any motion. General decisions passed by the committee must be abided by all members of the committee, but no delegate can be forced to use their backroom powers in the front room. It should also be mentioned that the Chair reserves the right to rule any directive or frontroom action dilatory if it violates the expectations of appropriate content of the committee.

### ***Backroom Powers***

In this specific committee, the backroom powers of all the delegates differ greatly, with the members ranging from academics, wealthy alumni, to house-elves. Even so, the members can be mainly divided into two categories, Hogwarts-related individuals, and non-Hogwarts related individuals.

As a general rule, while all committee members have some sort of access to magic, either by a wand or by some other means, committee members are expected to refrain from directly affecting other committee members with their magic. It should be noted that there is no rule against committee members utilizing their portfolio powers to affect other members, however.

For Hogwarts-related individuals, delegates will mostly find themselves as academics, high-achieving students, or even other staff members. Their backroom powers will mostly be related to their connections, or what their job entails them access to. For example, a well-accomplished potions master would be able to brew complex concoctions without needing to go to the trouble of acquiring resources.

Non-Hogwarts related individuals are a much more diverse group, including sports legends, wealthy philanthropists, and government officials. Government officials may have connections among their



departments they could use to get more information on certain topics, or a wealthy billionaire could use their fortune to buy/bribe their way into places they may not usually be able to access.

Although we generally would favor actions that go beyond the scope of an individual's powers to be brought up in the front room, backroom actions can also be conducted in a joint manner. These joint backroom actions (Joint Personal Directives, or JPDs) will be allowed but will be held to a higher standard of detail. We trust and expect delegates to be creative in developing and using their backroom powers, and look forward to seeing how the committee progresses.





## Character Powers

There are many powerful abilities, creatures, and objects in the world of Harry Potter and a few are not permitted due to the nature of their power. These abilities, creatures, and objects, along with the limitations of certain things, are listed below.

### **Abilities:**

- Amortality/immortality
- Apparition onto school grounds is not permitted.
- Fiendfyre
- Legilimens and the use of legilimency
- Maledictus
- Sectumsempra and other spells that are not publicized
- Speaking to animals, UNLESS one has the Parseltongue ability
- Unforgivable curses should be used with caution due to the limited number of users
- Time manipulation spells
- Unsupported flight

### **Creatures:**

- Animals that have gone extinct, such as dinosaurs
- Blast-ended skrewts
- Creatures with legilimency such as Wampus cats
- Demiguises
- Erklings
- Inferi
- Ministry of Magic Classified XXXXX creatures, such as acromantulas, basilisks and dragons
- Phoenixes
- Obscurials
- Veela
- Creatures commonly found in the Forbidden Forest should be summoned with caution and care.

### **Objects:**

- Deathly Hallows (Elder Wand, Resurrection Stone, Invisibility Cloak)
- Horcruxes cannot be created nor possessed
- Invisibility cloaks with permanent invisibility. Weasley's Wizarding Wheezes does sell temporary invisibility cloaks, which are permitted.
- Marauder's Map and objects with similar functionality
- Powerful magical items such as Mad-Eye Moody's Eye, Mirror of Erised and the Sorting Hat
- Time turners



## Canonical Precedence and Information

The works considered canon to this committee are the Harry Potter book series written by J. K. Rowling, the Harry Potter movies, and the Fantastic Beasts movie series.

The order of precedence, when referring to this committee's lore, is in this order, from highest to lowest precedence: the Harry Potter book series written by J. K. Rowling, the Harry Potter films produced by Warner Bros, then the Fantastic Beasts and Where To Find Them film series produced by Warner Bros.

The following will not be considered canon in this committee. Therefore, references to these works will not be permitted.

- The Cursed Child book/play
- Pottermore by J. K. Rowling
- Wizarding World by J. K. Rowling
- The LEGO Harry Potter video game series
- Hogwarts Mystery by Jam City
- Hogwarts Legacy
- Harry Potter and the Chamber of Secrets by EA
- Harry Potter and the Prisoner of Azkaban by EA
- EA's Harry Potter and the Goblet of Fire
- EA's Harry Potter and the Order of the Phoenix
- EA's Harry Potter and the Half-Blood Prince
- Harry Potter and the Deathly Hallows - Part One by EA
- Harry Potter and the Deathly Hallows - Part Two by EA
- Harry Potter: Wizards Unite by Niantic and WB Games
- Harry Potter: Quidditch World Cup by EA
- The Sorcerer's Stone (PC Version) by KnowWonder and Westlake Interactive
- The World of Harry Potter by EA
- Book of Spells by London Studio
- Book of Potions by London Studio
- Harry Potter: Puzzles and Spells by Zynga Inc
- Harry Potter: Quidditch Champions by Unbroken Studios
- LEGO Creator: Harry Potter
- LEGO Creator: Harry Potter and the Chamber of Secrets
- Harry Potter for Kinect by Warner Bros. Interactive Entertainment
- Harry Potter: Find Scabbers by Handheld Games
- Harry Potter and the Order of the Phoenix: The Mobile Game by EA



- Harry Potter: Mastering Magic by EA
- Harry Potter and the Half-Blood Prince: The Mobile Game
- Harry Potter: Spells by Mikoishi Studios
- Harry Potter and the Deathly Hallows - Part 1: The Mobile Game by EA
- Scene It? Harry Potter HD by Screenlife Games
- Fantastic Beasts: Cases from the Wizarding World: Mediatonic WB Games San Francisco
- Harry Potter: Magic Awakened by NetEase
- Harry Potter and the Deathly Hallows: Motorbike Escape by Watson Design Group
- Harry Potter: the Quest by Warner Bros. Consumer Products
- Any other work that is not provided on this list and does not fall under the works listed in the first paragraph.



## Committee Introduction



*(Battle of Hogwarts<sup>1</sup>)*

The Second Wizarding War took the world by storm as every witch and wizard was divided between the battle between pureblood supremacy and equality for all. Led by Lord Voldemort, the Death Eaters rampaged through the United Kingdom, taking the lives of thousands of muggles and supporters of equality, regardless of blood. The Death Eaters believed in the supremacy of the ‘pureblood’, which is defined as a person with 4 grandparents of wizarding blood. Muggles, those without magic, were inferior in their eyes, undeserving of life. Likewise, muggleborns (those with nonmagical parents) were also seen as undeserving of life and a societal disgust.

17-year-old Harry Potter led a battle of resistance, summoning many witches and wizards to fight against Lord Voldemort to end inequality once and for all. Creating an army of passionate wizards and witches, Potter created Dumbledore’s Army in homage to his former headmaster and mentor to combat the purist ideals of Lord Voldemort.

In a deadly battle at Hogwarts, Dumbledore’s Army triumphed over the Death Eaters and Lord Voldemort ceased to exist. However, this came at a cost; many students chose to volunteer in this

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<sup>1</sup> [Harry Potter Wiki - Fandom](#)



battle, resulting in many underage casualties. While Slytherin students were corralled to the dungeons during the Battle of Hogwarts, students from other houses boldly volunteered, resulting in many of their untimely demise. Both sides, Death Eaters and Dumbledore Army members faced severe casualties, many families torn apart forever.

As the Second Wizarding War concluded, many Death Eaters were imprisoned for their crimes. With the wizarding government formerly being corrupted by Lord Voldemort's followers, the Ministry of Magic began to reconstruct itself once more, appointing Kingsley Shacklebolt as the new Minister of Magic. Harry Potter, the Boy Who Lived, became the new head of the Auror department.

Now, the wizarding world is slowly left to reconstruct itself, with remnants of Death Eater influence behind. The battle between purist ideologies and new ideologies continues, as a new school year at Hogwarts approaches...



## Committee Background



*(Hogwarts Board of Governors Hall<sup>2</sup>)*

The Hogwarts Board of Governors was composed of twelve witches and wizards, generally those of high status within society. The most influential Hogwarts alumni were often favored to be on the board, especially those who had great economic power in the wizarding world. Governors tended to be pureblood, although some half-bloods were accepted as well. Few muggleborns joined the board, perhaps due to the purist beliefs held by many board members. Acclaimed figures in academia and research often joined the board upon their retirement, in hopes of encouraging school policy that would allow generations to continue pursuing their topic of interest.

Led by a single chairman who was granted two votes in the case of a tiebreaker, the board was responsible for the well-being of the school. The governors held professors and staff accountable for ensuring that the school gave its students the best education possible. Governors had the power to suspend members of staff, with Lucius Malfoy attempting to suspect Albus Dumbledore, the Headmaster of Hogwarts. Governors could also shut down the school if necessary. The board also had connections to the Ministry of Magic, being able to refer to committees within the ministry to take care of school matters. However, the Ministry of Magic was able to overrule the governor's decree, such as in the case of the Education Decrees issued in the 1995-1996 school year. Additionally, governors addressed and received complaints from the parents of Hogwarts students, taking action if needed.

Governors held inspections of the school, sometimes unannounced, to ensure students received the highest quality care possible. Governors could visit the school anytime, having free access to the school whenever they wished to visit. Inspections were composed of questioning both students and teachers to ensure the quality of life and education was up to standard.

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<sup>2</sup> [MFC's RPG & Fanfic Chain Forum - ProBoards](#)



## Current Situation

With the conclusion of the war and the defeat of Lord Voldemort and his Death Eaters, the Hogwarts Board of Governors was expanded to ensure everyone at Hogwarts was properly represented. Muggleborns and half-bloods made up a majority of the 12 new members, along with a few nonhuman representatives as well.

However, this has created much tension between old and new board members. This division has resulted in the creation of two informal groups, 'old blood' and 'new blood'.

Old board members, still set in their ways with purist beliefs, struggle to accept the new board members. They wish to maintain the purist way of life and ensure that their children, the purest of the wizarding world, receive the best education and opportunities. Additionally, some of them question the idea of their body being more 'diverse'. Many question the qualifications of their new peers, such as Jason D. Zurich, a famous Quidditch player whose only contribution to the school was his generous donation to the flying program. The disruptive ideas of the 'new blood' concern them; are their ideas too disruptive to the school, potentially destroying any semblance of structure the school has after the Second Wizarding War?

The 'new blood' are also questioning their place on the Hogwarts Board of Governors; feeling a strong sense of imposter syndrome and social hostility from the original twelve members, they can't help but question what and how this enforced diversity will help the Hogwarts body. Nonetheless, those of 'new blood' are passionate about their causes; with issues such as exterminating purist indoctrinations in the curriculum to ensuring everyone has an equal chance of receiving a quality education, the 'new blood' are going to make a splash at the first Hogwarts Board of Governors meeting in June 1998.

However, it should be noted that every member of the Board of Governors has their own goals and their own vision for the future of Hogwarts. With each member having their own perspective when it comes to the future of Hogwarts, compromise will be needed, despite great differences in opinion.

Additionally, with the creation and trending of SPEW (Society for the Promotion of Elf Welfare), the question of nonhuman rights has become a popular, yet controversial debate. Some argue magical nonhumans should receive education at Hogwarts, but others argue that the curriculum for different magic may harm both types of students.

With the first meeting occurring at the start of the committee, delegates will discover the common (or not so common) desire to advance the education of Hogwarts' students, while advancing their own agendas and goals.



## Questions to Consider

1. How will the new Hogwarts Board of Directors define the future of Hogwarts and impact the future of Wizarding England?
2. How does the difference in perspective among 'old blood' and 'new blood' impact the ability of the Board to collaborate and accomplish their goal(s)?
3. How does self-interest impact a board member's decisions and the well-being of Hogwarts?





## Character Biographies



*(From left to right: Ron Weasley, a pureblood; Harry Potter, a half-blood; and Hermione Granger, a muggle-born<sup>3</sup>)*

### *Old Blood*

*The original 12 members of the Hogwarts Board of Governors were primarily composed of purebloods of wealthy origin and great prestige within society. These governors were known for their accomplishments in academia and their wide influence on wizarding society. With the exception of Malcolm Asher, all of the individuals listed below are the original 12 members of the Hogwarts Board of Governors.*

#### **Chase Shafiq - Wealthy Donor**

A prominent member of the Sacred 28 and one of few Sacred 28 who didn't face a sentence in Azkaban, Chase Shafiq believes himself to be the impromptu leader of the Hogwarts Board of Governors. A Slytherin alumni, Shafiq seeks to maintain the conservative way of life within Hogwarts and promote the wellbeing of purebloods, intending to frame them as victims of the Second Wizarding War.

#### **Malcolm Asher - Banker**

A pureblood who became wealthy after the war, Malcolm Asher became a powerful influence in the banking industry due to his connection with goblins. Aiding both sides of the war, Asher immensely profited off of both sides, while staying out of legal trouble. As an individual of 'new money', he seeks to gain the same prestige and approval as those of

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<sup>3</sup> [Harry Potter Wiki - Fandom](#)



Sacred 28 descent. Ambitious, innovative and crafty, the Slytherin alumni seeks to make the Asher name known in every wizarding household. Despite being a new member of the board, he sees himself as 'old blood'.

### **Inaet Lofad - Curator of Hogwarts**

Over 100 different staircases, thousands of portraits, artifacts hundreds of years old, Hogwarts has it all within its walls. Inaet Lofad is the expert on it all, ranging from upkeep to cataloging, years of experience make her the foremost resource on anything found within the walls of the school. The Battle of Hogwarts caused immense damage to many of the collections in the school, which Inaet has struggled to upkeep and repair, but she is determined to restore them to their former glory.

### **Anthony Martin - Generous Philanthropist & Charm Pioneer**

It is hard to find an institution within the wizarding world that has not received some sort of philanthropy from Anthony Martin. His early work with charm invention and pioneering some of the most-used charms across the world made him extremely wealthy. His most famous invention, the Protean notebook, has accelerated the world of communication, with users instantly sending handwritten messages to other notebook owners similar to muggle texting. Unlike most wealthy wizards though, Martin has not stashed all of his wealth in a Gringotts vault, instead choosing to become the most prominent philanthropist in the wizarding world. With Hogwarts, he sees a chance to reset many of the more... divisive aspects of the school and turn Hogwarts into the greatest wizarding school in the world.

### **Viktor Loboski - Renown Magizoologist**

Viktor Loboski is a magizoologist known for his incredible passion for magical creatures. The Hogwarts alumni is a strong advocate for animal rights, with a particular passion for reptiles. Rumors are, he has the ability to speak with snakes. Boasting a large collection of creatures who are mostly obedient to the man, Loboski is a powerful force in both the wizarding world and the Hogwarts Board of Governors.

### **Keran Yoel - Representative of the Parent Organization**

President of the Parent Organization at Hogwarts, Keran Yoel is known for her harsh stance on the protection and care of students at Hogwarts. After the Battle of Hogwarts, she wishes to ensure that all academic programs return back to their current state. Backed by hundreds of parents, purist Keran Yoel is a powerful and dangerous parent who will not be stopped to ensure her precious children receive the education they need to succeed in the wizarding world.

### **Jalo Delce - Mayor of Hogsmeade**

As the mayor of the only all-wizarding village in Britain, Jalo has a very unique position when it comes to Hogwarts and the running of the school. Much of the economy of the small



village relies heavily on student income from their frequent school trips to the village, and thus the lack of students has significantly affected the economy. Delce is well-liked among the villagers, and has lived in Hogsmeade for decades, knowing pretty much everyone and everything that happens within the town.

### **Professor Vanora White - Astronomy Professor**

Halfblood astronomy professor hailed for her dedication to students and innovative research. Appointed to the board for her merit and research, Professor White is passionate about expanding the astronomy program at Hogwarts. She also believes in increasing the funding for additional Astronomy classroom supplies for Hogwarts students to decrease the cost of yearly back-to-school lists.

### **Hayden Stryker - President of the Hogwarts Student Body**

Ambitious, bold and passionate, Hayden Stryker is the president of the Hogwarts Student Body. With the conclusion of the Battle of Hogwarts, the Slytherin is a strong advocate for student rights' and was frustrated when the entirety of his house was prevented from participating in the battle, being evacuated to the dungeons instead. Winning the presidential election with students of all years supporting his endeavors, Hayden's influence spans across the school and outside of student government, he serves as the president of the Dueling Club as well. Being well-liked by both students and staff, Hayden Stryker has a bright future ahead of him, the boy aspiring to enter the Ministry of Magic one day.

### **Vert Anlage - Acclaimed Herbologist**

Widely considered to be one of the greatest herbologists in all of wizarding history, Vert Anlage was recently invited to be a visiting professor in Hogwarts. His specific skills have found a home at the school, helping students get over traumatic experiences, introducing a variety of new plants to the curriculum, and bringing in new talent to the staff. As such, he is a strong advocate for increasing research funding, along with hiring more professors in general.

### **Neo Bacillum - Wandmaker**

A wandmaker second to Ollivander's, Neo Bacillum is known for crafting wands. Upon the conclusion of the Second Wizarding War, Bacillum seeks to increase his business scope and power. Arguing that the monopoly of Ollivander's is hurting Hogwarts' student body by limiting their options, Bacillum seeks to expand his market and help students find the perfect wand... Or maybe two wands, to expand their knowledge and defend themselves in the case of an emergency.

### **Vid Miwel - Ministry of Magic Representative**

A veteran of the Ministry of Magic, Vid Miwel has a reputation that precedes him when it comes to rules and regulations. His role is to oversee the reconstruction and the reopening



of Hogwarts for new students, and to ensure that every single law, statute, and building code is followed down to the most minute detail. Behind him is the full weight of the Ministry, who has a vested interest in seeing Hogwarts reopen, and thrive in the future.

### **Camile Nadia - Illustrious Chef and Restaurateur**

One has not truly experienced the fusion between the wizarding world and the culinary world until they have eaten a meal prepared by Camile Nadia, or a meal prepared at one of her famous restaurants. Once a student at Hogwarts, Camile was never particularly interested in school, and instead spent much of her time in the kitchens, working and experimenting with the house-elves on all sorts of culinary delights. This passion quickly turned into the most successful high-end restaurant chain in the wizarding world, known for its high quality, and brilliant incorporation of magical technique into the dishes themselves. Camile now returns to Hogwarts, this time as a governor, to advocate for greater student access to non-academic passions, in hopes of inspiring a new generation of culinary geniuses.

## ***New Blood***

*The newest members of Hogwarts Board of Governors, these 12 wizards and witches are also accomplished in their own way. However, their 'radical' ideology in the eyes of the 'old blood' has resulted in much tension, even prior to the first meeting of the 25 appointed governors. A majority of these members are not purebloods, sparking unrest in purist communities. Nonetheless, these governors are strong advocates for their own causes and the advancement of the disadvantaged's rights.*

### **Jason D. Zurich - Captain of the British National Quidditch Team**

Famous Quidditch seeker and captain of the British National Quidditch team. Hogwarts Gryffindor alumni, the youngest-ever winner of the International Quidditch Cup, and a generous donor to the flying program at Hogwarts. Despite being a muggle-born, he has beaten all odds. Some people question his ability to even be on the board due to his lack of achievement in academia.

### **Beepy - Leader of the Society for the Promotion of Elfish Welfare (SPEW)**

Advocate for house elf rights and leader within SPEW. The free house elf wishes to create equitable wages for house elves employed at Hogwarts and integrate house elf magic education within Hogwarts, perhaps leading to a new class of future young Hogwarts house elf students. Beepy represents all house elves employed at Hogwarts and leads kitchen and laundry operations at the school.

### **Sabina Swift - Daily Prophet Reporter**

Famed reporter for the Daily Prophet, they seek to ensure everyone knows the truth about Hogwarts and wishes to create a world of complete transparency. Passionate, enthusiastic



and driven, the Ravenclaw alumni supported by the Daily Prophet, the wizarding world's most powerful publisher, having the ability to drop glamorous stories on the wizarding world and sway the public opinion with the publication of a single article to advocate for the disadvantaged.

### **Caesar - Forbidden Forest Resident Representative**

Chief of the Forbidden Forest's centaur colony, Caesar is a new addition to the Hogwarts Board of Governors to represent the residents of the Forbidden Forest. With Firenze, a centaur, previously teaching at Hogwarts, Caesar hopes to create greater acceptance of centaurs within Hogwarts and hopefully, society. Additionally, centaurs fought against the death eaters during the Second Wizarding War and along with their great intelligence and gift in divination, Caesar also hopes to end his race's classification as beasts.

### **Mary Valetudo - Hogwarts Matron**

One of Hogwarts' few matrons, muggleborn Mary Valetudo has recently joined the board upon the conclusion of the Second Wizarding War. A strong advocate to increase funding for the healing program at Hogwarts, she also wishes to add an extracurricular course to the school to help students learn more about healing. With the matrons being rather overworked over the years, she seeks to hire more matrons and create a new sector of matrons dedicated to mental health due to the trauma caused by the Second Wizarding War.

### **Emma Margaret Jones - Muggleborn Representative and Advocate**

A recent addition to the Hogwarts Board of Governors, Emma Margaret Jones is the leader of Muggleborn Equality Now (MEN), a new muggle-born advocacy group that argues for the earlier introduction of magic to muggle-born children. Jones is fully aware that she will clash with those of 'old blood', but believes that she can make a difference advocating for muggle-borns and being treated equally, especially with the conclusion of the Second Wizarding War, which concluded with the defeat of purists, highlighting their cruelty towards muggles and muggleborns. With the momentum of the war, the Hufflepuff alumnus believes she can help muggleborns reach new heights.

### **Bruno Doves - Quick Quotes Quill Innovator**

Bruno Doves is the creator of the Quick Quotes Quill. Prior to being appointed to the Hogwarts Board of Governors, Doves faced controversy when students began to use his invention during class, supposedly resulting in lower exam grades. Working to increase the accuracy of his quills, Doves also hopes to present his invention as a note-taking tool that disabled students can use in class. Doves also hopes to develop a tool that can help students write their essays through a spoken prompt, although many argue this is unethical and would complicate the academic dishonesty process.



### **Candice Lumière - Rising Pop Star**

This French Ravenclaw alumnus became a rising star when she put out her first single, “The Magic in Me.” Drawing inspiration from former pop legend Celestina Warbeck, she moved to England to follow in her footsteps. Lyrically virtuoso, she excels at writing romance songs that are played all around the Wizarding World. Due to her establishment as an unmissable figure of a new generation, she was invited to join the Hogwarts Board of Governors in the hopes that she would bring a fresh perspective due to her international and unconventional past. She hopes to incorporate music into the curriculum of Hogwarts, claiming that Hogwarts needs to be more ‘fun’.

### **Edward Oswald - Auror**

A notable auror sent from the Ministry of Magic, Edward Oswald is a muggleborn known in the Department of Magical Law Enforcement for his dedication and magical prowess, having been an auror for over 30 years. A rare muggleborn Slytherin, Oswald found himself on the Hogwarts Board of Governors to ensure Hogwarts’ security through implementation of new security measures for the safety of every student. Deep down inside, he hopes to cultivate a new culture of muggleborn excellence and create specific programs to help them achieve their dreams and desires.

### **Gordon Bottlebrush - Caretaker of Hogwarts**

Gordon Bottlebrush is the new caretaker of Hogwarts. Little is known about him and nobody is certain about his magical abilities (or lack thereof). As the newest caretaker, Bottlebrush was surprised by his appointment to the board due to his newness and lack of ability to contribute to the board. However, he is determined to reform the disciplinary system at Hogwarts, being responsible for enforcing disciplinary actions at the school.

### **Ted Fiddlethorn - Hogwarts Librarian**

Ted Fiddlethorn has been appointed to the Hogwarts Board of Governors as another representative of Hogwarts staff. A bit of an unconventional figure, Fiddlethorn is known for his copious firewhiskey drinking, but he is loved by all students for his rambunctious and loud personality, which greatly contrasts with the expected quietness of the library. With the library hiding many secrets, many of them being secrets that are known by few, Ted hopes to create a world of literary knowledge and turn the library into a place where everyone can learn anything they want, with the vast amount of information being stored, many books merely idling away.

### **Rosanna Robin - Head Healer at St Mungo’s Hospital**

Rosanna was born of a Human father and a Veela mother and she possesses a striking beauty as a result. Throughout her life, she was only associated with her looks as she did not inherit much of her father’s magical ability. At Hogwarts, she realized that spells were not her strongest suit so she developed a real passion for botanics and potions. She quickly joined St



Mungo's Hospital as a nurse and went on to become the Head Healer of the hospital. Some Governors have expressed that they are unhappy with her being on the Board as she can easily entice others and sway them due to her Veela beauty, but most agree that her healing abilities are crucial in discussing Hogwarts' future. Aside from her desire to expand the healing curriculum at Hogwarts, she also wishes to ensure halfbreeds attending the school receive proper representation and treatment at Hogwarts.



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